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Total No. of Pages: 02 **Total No. of Questions: 09**

MCA (Sem.-1ST)

OBJECT ORIENTED PROGRAMMING IN C++

Subject Code: MCA-102 Paper ID: B0129

Time: 3 Hrs. Max. Marks:100

NOTE: Candidates are required to attempt one question from each section A, B, C, D and the entire section E.

		SECTION - A					
Q1	What is object? How it is different from a class? Explain various advantages of						
	appro	oach over function approach.	20				
Q2	a) What is implicit and explicit type conversion? Write C++ program to support						
		answer.	10				
	b)	What are the character and symbolic constants? Discuss its need in C++	10				
		SECTION - B					
Q3	Wha	What is an array? Write a C++ program to explain how an array is passed as an argumen					
	funct	ion.	20				
Q4	Write	Write notes on the following:-					
	a)	Passing structure to a function in C++	10				
	b)	Recursion with its merit and demerits.	10				
		SECTION - C					
Q5	What is constructor? How it is different from destructor? Explain how default and						
	const	tructors are implemented in C++.	20				
Q6	What is public and private inheritance? Explain how various types of inheritance						
	impl	implemented in C++.					

SECTION - D

- Q7 Explain the following:-
 - What is binary operator overloading? Explain how relational operators are overloaded a) in C++? 10
 - Explain how exceptions are handled using Try-Catch block? 10 b)

Q8	a)	Write a C++ program that reads a text file and count the number of vowel					
		present in it.	10				
	b)	What is pure virtual function? Discuss its characteristics.	10				
		SECTION - E					
Q9	(i)	List various features of iostream.h and iomanip.h header files.	02				
	(ii)	List various rules for operator overloading.	02				
	(iii)	What are different properties of private and protected variable?	02				
	(iv)	Define virtual destructor.	02				
	(v)	How while loop is different from do-while loop?	02				
	(vi)	What is use of static functions in C++?	02				
	(vii)	What is operator precedence in C++?	02				
	(viii)	List various features of pointers.	02				
	(ix)	How exceptions are handled in C++?	02				
	(x)	How static data member is defined in C++?	02				

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